

Developing a software calculating fabric consumption of various bathrobe models

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REZUMAT – ABSTRACT

Dezvoltarea unui software de calculare a consumului de țesătură pentru diferite modele de halat de baie

Având în vedere cererile clienților și dinamica sectorului textil, ar trebui stabilite prețuri corecte în foarte scurt timp atunci când clienții le solicită pentru diferite stiluri de îmbrăcăminte. Clienții solicită adesea oferte de preț de la producătorii de îmbrăcăminte. În acest caz, producătorul de îmbrăcăminte trebuie să se miște rapid și precis pentru a determina consumul unitar al confecției. Este foarte important să se cunoască costul corect al țesăturii în stabilirea prețului produsului de îmbrăcăminte care urmează să fie creat. În general, costul țesăturii utilizate în articolele de îmbrăcăminte reprezintă 60–70% din costul total. Producătorii își asumă riscuri atunci când stabilesc prețul îmbrăcăminte pe baza consumului aproximativ al țesăturilor. Toleranța la consumul de țesături poate fi luată mai mult ca un beneficiu, dar atunci comanda nu poate fi plasată de client din cauza prețului ridicat. În sistemele CAD, calculul consumului de țesături nu se poate face cu ușurință. În cadrul acestei cercetări, software-ul a fost dezvoltat pentru a calcula rapid consumul pe unitatea de îmbrăcăminte. Materialul pentru modelele de halat de baie a fost selectat și s-au folosit datele de la o fabrică care produce halate de baie. Rezultatele programului, dezvoltate împreună cu software-ul, sunt comparate cu cifrele experimentale. Astfel a fost posibil să se determine consumul de țesătură cu o precizie de 98,2% într-un timp foarte scurt, prin utilizarea sistemului dezvoltat ($R^2 > 0,982$).

Cuvinte-cheie: consum de țesătură, determinare rapidă a prețurilor, raport de utilizare a țesăturii, software

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Considering the customer requests and speed in the textile sector, very fast and accurate pricing should be done when the customers ask for very urgent prices for different styles. Customers often ask for sample pricing from apparel manufacturers. In this case, the garment manufacturer has to move quickly and accurately in determining the unit consumption of the garment. It is very important to know the correct fabric cost in pricing the garment to be produced. In general, the cost of fabric in garments accounts for 60–70% of the total cost. Manufacturers take risks when pricing the garment with the approximate fabric consumption. Fabric consumption tolerance can be taken higher to be a benefit, but then the order may not be placed by the customer due to high price. In CAD systems, calculation of fabric consumption can not be done easily. In this research, the software has been developed to calculate the unit usage of a garment quickly. Bathrobemodels were selected as a material and the data of a factory that produces bathrobe was used. The results of the program, which is developed with the software, are compared with the experimental figures. As a result, it was possible to determine fabric consumption with a reliability of 98.2% in a very short time by using the developed system ($R^2 > 0.982$).

Keywords: fabric consumption, faster pricing, fabric utilization ratio, software

INTRODUCTION

In textile industry, where customers ask for very urgent prices, companies have to inform them the accurate prices in a very short time. Especially in the sectors such as the apparel sector where high competition and variable factors are intensive, the use of effective production methods has become compulsory [1]. Fabric is generally the most significant factor in costing of garment. Fabric accounts for 60 to 70% of the total cost of basic-styled garments. The cost of fabric depends on the type of fabric is going to be used to make the garment.

The fabric consumption of a garment is affected by the model, the measurements, the fabric width, and the size breakdown. Even for the same garment, the fabric consumption can vary in different fabric widths [2]. The garment manufacturer has to know the fabric consumption to be able to calculate the fabric cost of

the garment and this is very important to make the correct costing, in today's world where the competition between the companies is highly increased. When the fabric width is known for a particular style, the length of the fabric to produce this style is called fabric consumption. Yesilpinaret al. have developed the software that enables the fabric consumptions of different shirt models to be estimated in a speedy way [3], [6]. Similarly, the software developed enables the estimation of fabric consumptions of different trouser models in a speedy way [4]. For cost and pricing purposes, Değirmenci and Çelik designed a computer program that helps calculate the unit costs of knitted fabrics [5]. A software has been developed using the Microsoft Visual Basic 6.0 programming language for clothing garment expense (tshirt models) for knitted garment enterprises. After the waste allowance is added on to the fabric yardage taken

from the system, the total need for the order is determined [7]. Khalilov and Bozkurt have developed a software using Microsoft Access 2003, VBA and SQL programming language, which calculates pants fabric cost for manufacturers that produce denim pants [8]. Vuruskan has studied production parameters in knitted garment manufactures and prepared a computer program that calculates unit cost of 13 different clothes styles (t-shirt, jacket, athlete, skirt, blouse). The system using MySQL as a database computes the product cost in terms of user input data and archive information [9].

It is extremely important that the fabric is used efficiently. Various studies have been done to determine the use of fabric and to reduce losses. Ng, Hui and Leaf aimed to estimate the loss of fabric in the laying process by developing a mathematical model. They separated the fabric losses into two groups, one inside and one outside the marker, and they created a mathematical formula by using the parameters used in the cutting plan and the factors which affect the fabric spreading in manufacturing [10]. Baykal and Göçer have compared the process counts and durations, cutting plan productivity, tape efficiencies and second quality ratios for different fabrics and different models during a garment operation [11].

Computer programs and softwares are widely used in order to find solutions to problems experienced in textile, ready-to-wear and fashion. Artificial Neural Networks, Fuzzy Logic, Genetic Algorithms and a Hybrid Planning Processes have been used to reduce fabric usage, mold development, analyzing and improving faulty fabrics in garment sector [12–17].

CAD/CAM systems provide significant advantages to apparel manufacturers. Hands et al. have experimentally proven in that the CAD system increases the rate of use of fabric usage and shortens the duration of pattern preparation [18, 19].

Antemie, et al have developed a new method and emphasized the improvement on the stability of theoretical estimations regarding material consumption for textile products by adding this new method to computer assisted technical design [20].

This study was carried out to determine the unit fabric consumption of different bathrobe models by using computer programme. The program developed to calculate bathrobe fabric usage is explained. Therefore, first of all, the fabric consumption of bathrobe models is determined practically by the CAD system. In the end, the results of the software are compared with the actual fabric consumptions of the CAD system.

MATERIAL AND METHOD

Material

The materials of this research consist of bathrobe models, fabrics, measurement charts, Konsan CAD system and computer programme which we created by using software. A garment manufacturing company which produce t-shirt, skirt, dress, towel, bathrobe and which use quite a lot of different kinds of woven

fabric is selected to take the actual unit fabric consumption of any style.

The selected company has a production capacity of 30,000 units a day. The company exports 95% of its products to European countries. Experimental studies related to the research patterns were made in the Konsan CAD system. The preparation of this research has taken 18 months together with the company. The company's process of calculating fabric consumption has been examined in the pattern department depending on the styles requested by the customers. The information required to determine the fabric consumption of a garment required for pricing has been arranged and classified. Information such as the order number of each bathrobe model, technical specifications, measurement charts, size breakdown, fabric usage rate and fabric width were analyzed. A total of 3042 purchase order, which consist of bathrobe product groups in various models, were included in the research. Software has been developed for the quick calculation of fabric consumption of a new style by using the previous marker plans. In total 3042 marker plans have been used.

Method

After all the information about the marker plan of a specific style is entered into the computer, the programming language Microsoft Access 2013, Microsoft Excel 2013, Visual Studio 2012, C # (as encoding language), SQL Server 2014 and SQL (Structured Query Language) were used to calculate the fabric consumption in the requested size. In the evaluation of fabric consumption, two different metric values were considered.

- i. Practical metrics obtained using CAD system;
- ii. Theoretical unit obtained by computer software.

The actual fabric consumption and marking efficiency (fabric utilization rate) obtained from marker in the CAD system is taken into consideration for each model. The marker efficiency of the fabric can be seen in the marker layout in CAD system.

After the pattern layouts are made on the CAD screen, the unit fabric consumption for size M is calculated according to the following equation.

$$\text{Unit Fabric Consumption (m)} = L(i) / \sum S(i) \quad (1)$$

where $L(i)$ is the i^{th} marker length, and $\sum S(i)$ is the i^{th} total size in the marker.

Five bathrobe models, the most produced in the company, were examined in the study. These are kimono, shawl collar, single hooded, child and double hooded bathrobes. Some bathrobe models are shown in figure 1.



Fig. 1. Shawl collar, single hooded, child bathrobe models

Table 1

Pattern ID	Pattern no.	Pattern name	Model type	Measurement point	Size breakdown				Size name	Size	Unit Fabric Consumption (m)
					Size_1	Size_2	Size_3	Size_4			
16,00	ZC-1000-	267-1000	Double Hooded Bathrobe	Hem width	140,00	152,00	NULL	NULL	Size_1	M/L	3,05
16,00	ZC-1000-	267-1000	Double Hooded Bathrobe	Hem width	140,00	152,00	NULL	NULL	Size_2	L/XL	3,42
16,00	ZC-1000-	267-1000	Double Hooded Bathrobe	Length	105,00	113,00	NULL	NULL	Size_1	M/L	3,05
16,00	ZC-1000-	267-1000	Double Hooded Bathrobe	Length	105,00	113,00	NULL	NULL	Size_2	L/XL	3,42
16,00	ZC-1000-	267-1000	Double Hooded Bathrobe	Chest 1/2	62,00	68,00	NULL	NULL	Size_1	M/L	3,05
16,00	ZC-1000-	267-1000	Double Hooded Bathrobe	Chest 1/2	62,00	68,00	NULL	NULL	Size_2	L/XL	3,42
16,00	ZC-1000-	267-1000	Double Hooded Bathrobe	Arm length	75,00	79,00	NULL	NULL	Size_1	M/L	3,05
16,00	ZC-1000-	267-1000	Double Hooded Bathrobe	Arm length	75,00	79,00	NULL	NULL	Size_2	L/XL	3,42

Computer program

In the research, original data of 313 marker plans from 3042 marker plans were recorded in the database of the developed program. The steps followed when developing the software are as follows.

1) The marker plan inputs in the company's database were arranged in Excel format in table 1. As input data; pattern number, pattern name, measurement chart, size breakdown, size name, model definition, fabric type, CAD productivity and actual fabric consumption were kept in a special format prepared during 1.5 years. Then the form was transformed to table 2. Table 2 (target_table) is an example table in which a portion of the data is contained.

2) The Excel data shown in table 1 was transferred to a database named "unit fabric consumption" created in SQL Server 2014. Figure 2 shows the SQL Server Management Studio database and tables screen.

3) Three pieces "view"s were created to use the code to be written with SQL. "View"; are query interfaces that can be used to create new virtual output tables using relationships between these tables. A sample "view" and columns are shown in figure 3.

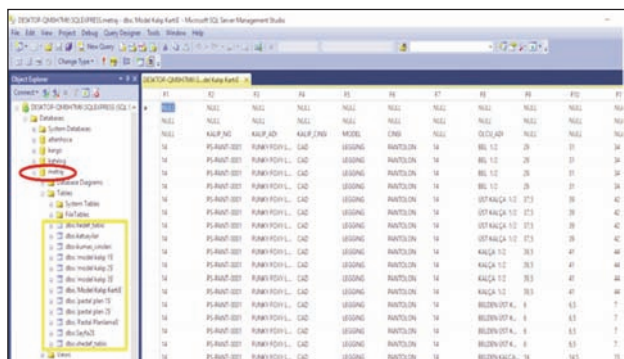


Fig. 2. SQL Server Management Studio database and tables screen

4) After 3 views were created, they were extracted with the following "cursor" written in the SQL language and incomplete or inconsistent data were eliminated. The data that can be used in the estimation were transferred to the file named "target_table" based on the inputs used in the written program. Cursor is a database system structure that is written in SQL language and enables to process the data by examining line by line. With this process, data of 313 marker plans from 3042 were obtained. Screenshot of a section of the cursor code written in SQL Language is shown in figure 4.

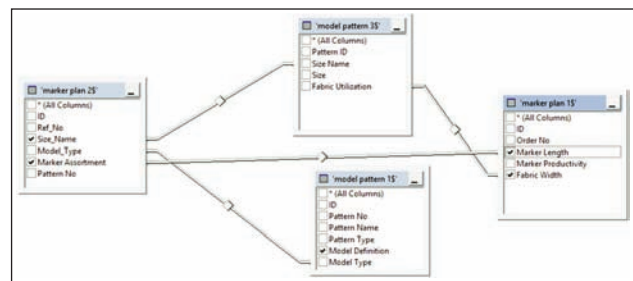


Fig. 3. The sample "View" to be used by SQL written code

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SQLQueryLog - D:\MSB7M5\kaha (53) - x
DESKTOP-QMB7M65\traj - dbc.View_3'

declare @rapson_buoy float
declare @sep_eni float
declare @peraz_eni float
declare @peraz_buoy float
declare @biris_metraj_gercelesen float

open c
fetch next from c into @pastal_uzunlugu,@sorti,@cad_verimlilik,@pastal_eni,@kumas_cinsi,@biris_metraj_gercelesen
while (@FETCH_STATUS = 0)
begin
select top 1 @boy_uzunlugu = TRY_CONVERT(FLOAT,EBAT_1) from View_4 where OLCU_ADI like 'BOYU' and
[PASTAL_BOVU] = @pastal_uzunlugu and [PASTAL_ASORI] = @sorti and
[PAS_VERDI] = @cad_verimlilik and [KUPAS_ENI] = @pastal_eni and
[KALIP_ADI] = @kumas_cinsi and [BIRIM_METRAJ] = @biris_metraj_gercelesen

select top 1 @etek_covresi = TRY_CONVERT(FLOAT,EBAT_1) from View_4 where OLCU_ADI like 'BETEK' and
[PASTAL_BOVU] = @pastal_uzunlugu and [PASTAL_ASORI] = @sorti and
[PAS_VERDI] = @cad_verimlilik and [KUPAS_ENI] = @pastal_eni and
[KALIP_ADI] = @kumas_cinsi and [BIRIM_METRAJ] = @biris_metraj_gercelesen

select top 1 @kol_buoy = TRY_CONVERT(FLOAT,EBAT_1) from View_4 where OLCU_ADI like 'KOL BOYU' and
FRUKTAI_BOVU = @pastal_uzunlugu and FRUKTAI_ASORI = @sorti and

```

Fig. 4. Screenshot of a section of the cursor code written in SQL Language

Table 2

Marker No	Marker Length (cm)	Size Breakdown	CAD Fabric Utilization Ratio%	Marker Width (cm)	Model Type	Length (cm)	Hem (cm)	Sleeve Length (cm)	Armhole (cm)	Belt Width (cm)	Belt Length (cm)	Hodd Width (cm)	Hodd Length (cm)	Pocket Width (cm)	Pocket Length (cm)	Moulding Width (cm)	Moulding Length (cm)	Actual Unit Fabric Consumption (m)
669	241	1	88	157	2	60	95	29,5	0	3,5	130	22,5	28,5	14	15	0	0	1,26
670	241	1	88	157	2	66	103	34	0	3,5	140	23,5	29,5	14	15	0	0	1,43
671	241	1	88	157	2	70	109	37,5	0	3,5	150	24	30	15	16	0	0	1,58
672	241	1	88	157	2	73	117	40	0	3,5	150	24,5	30,5	15	16	0	0	1,68
673	241	1	88	157	2	85	126	0	0	0	150	25	31	16	17	0	0	1,8
674	257	2	89,8	157	2	60	95	29,5	0	3,5	130	22,5	28,5	14	15	0	0	1,26
675	257	2	89,8	157	2	66	103	34	0	3,5	140	23,5	29,5	14	15	0	0	1,43
676	257	2	89,8	157	2	70	109	37,5	0	3,5	150	24	30	15	16	0	0	1,58

The screenshot shows a database interface with a 'Tables' list on the left containing 'target table', 'co-efficient', 'model type', and 'pastingerror'. The main window displays a table with two columns: 'co-efficient no.' and 'co-efficient'. The data rows are as follows:

co-efficient no.	co-efficient
115	1,77639541
116	0,000014568915448
117	0,008661849
118	-0,001237193
119	0,013720808
120	-0,053612046
121	0,096160966
122	-0,023222109
123	0,024235534
124	-0,007925353
125	-0,028522576
126	0,526175083
127	-0,433651813
128	2,834077862
129	-2,817315035
130	0,001356942

Fig. 5. Screenshot of the database and “coefficient” tables used by the program

5) Thousands of data were parsed by means of a cursor and the necessary data were retrieved again, then the data were transferred back to in Excel (table 2 – target_table). For some sections the data were not available due to the bathrobe model.

6) In Excel, a regression analysis was performed to determine the relationship between input data and output data. As a result of the regression analysis, the coefficient relation between output and inputs is determined as shown in figure 5. The coefficient values for the inputs and outputs obtained at the end of the regression analysis are transferred to the previously prepared target table. Formula 2 contains the equation for the regression analysis.

*Predicted fabric consumption (m) = CAD Fabric Utilization Ratio * Coefficient [2][2] (Column 2 of the 2nd column of the coefficient table) + Marker Width * Coefficient [3][2] + Model Type * Coefficient [4][2] + Length * Coefficient [5][2] + Hem * Coefficient [6][2] + Sleeve Length * Coefficient [7][2] + Arm Hole * Coefficient [8][2] + Belt Width * Coefficient [9][2] + Belt Length * Coefficient [10][2] + Hood Width * Coefficient [11][2] + Hood Length * Coefficient [12][2] + Pocket Width * Coefficient [13][2] + Pocket Length*

The screenshot shows a C# function named 'double hesapla' that takes 19 double parameters. The function uses a 'string sql' query to select data from a table named 'katsayilar' ordered by 'katsayino asc'. It then uses 'OLEDBDataAdapter' and 'DataSet' to retrieve data. The function calculates a 'double sonuc' by summing the products of the input parameters and the corresponding coefficients from the 'katsayilar' table. The coefficients are accessed using 'Convert.ToDouble(t.Rows[i][0])' for each parameter.

Fig. 6. Screenshot of the function which the program uses in estimation

** Coefficient [14][2] + Moulding Width * Coefficient [15][2] + Moulding Length * Coefficient [16][2] + Coefficient [1][2].* (2)

7) The data in the “coefficients” table are used to transform the input form to the output form and the estimated value is calculated by the function written in the C # programming language by creating the estimation formula in figure 6.

8) This database in Access is finally delivered with the program written in C # programming language in Visual Studio 2012.

FINDINGS

Estimation can be achieved on the main screen of figure 6 of the developed program. The data for the bathrobe to be estimated are entered to program in order to make estimations. It was initially tested with real data at 20%, which were not used in testing the program generated with real data. The estimates of the program have been found to be very close to the actual values (98.25%).

For example, when the marker length, size breakdown, estimated CAD efficiency, fabric width and bathrobe measurements for double-hooded bathrobe model shown on figure 7 were entered then the “Calculate” button was pressed, the estimated unit fabric consumption in the seconds is calculated as 1.47 cm. The actual fabric consumption for this

Table 3

Model number	Model definition	Software Fabric Consumption (m)	Actual Fabric Consumption CAD (m)	Error (m)	Error (%)
1	Kimono	1,026	1,050	0,024	2,25
2	Shawl-Collar	1,166	1,260	0,94	7,4
3	Child Bathrobe	1,016	1,030	0,014	1,26
4	Double Hooded Bathrobe	3,959	3,980	0,021	0,50
5	Single Hooded Bathrobe	2,290	2,270	0,02	0,89

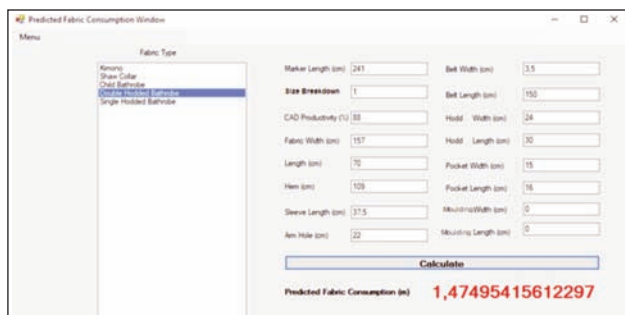


Fig. 7. Main Screen of the Program (Forecasting Screen)

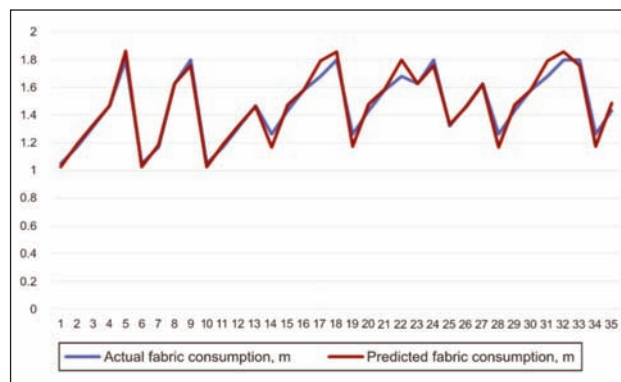


Fig. 9. Comparison of real values and estimated values given by the software

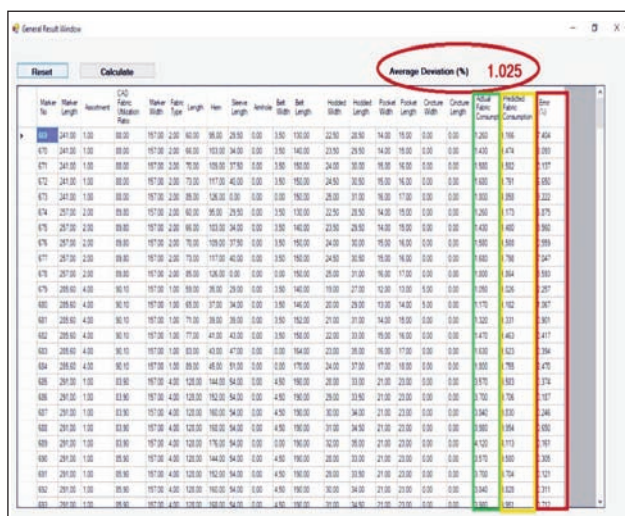


Fig. 8. Cumulative results display

bathrobe is 1.43 m. The estimation power for this example is 97.24%.

In figure 8, a report was drawn showing the relationship between the actual data and the estimated values produced by the program. The average deviation of 313 marker plans is 1.025%.

Figure 9 exhibits comparison of real values and estimation values of 35 piece bathrobes. While x-axis indicates fabric consumption results (m), y-axis indicates number of bathrobe models.

The software results used in determining the unit fabric consumption for bathrobes and the comparison of the results with the CAD system and the correlation coefficient are given in table 3 for each model in from figure 2 (Batch Results Screen).

When all results are taken into consideration regarding estimation performance of the software, it was

determined that the correlation between the real values and estimated values is the same as it was revealed by the high correlation coefficient of $R = 0.989$ in figure 9.

Based on the regression coefficient in figure 9 ($R = 0.989$), it could be observed that data have a linear structure, which suggests that estimation strength of the structured network was rather high.

CONCLUSIONS

The theoretical unit fabric consumption calculation obtained by estimation before production is necessary for order pricing and to be able to respond quickly to customer requests. Firms make estimations of fabric consumption for costing in different ways, taking advantage of their previous experience. However, this practice is depersonifying the experience of the price maker and the accumulation of his previous work. Some details in pattern and size breakdown may be forgotten or overlooked and this may cause serious financial problems. It is aimed to shed light on the firm and the people working on this subject in the quantitative estimation study made for this purpose. When the software program is used;

- At the manufacturer's office, an archive will be created in which all the marker information is stored regularly. A new order with similar features will be able to determine fabric consumption and price in a short time using available information.
- In addition, since the fabric consumption change on different fabric widths entered in the system, the firm will be able to determine the optimum fabric width most efficiently and increase the productivity.

It is a very important achievement to start production by determining the optimal fabric width for garment manufacturers.

- The amount of fabric required according to the order quantity can be determined and contributed to the planning.
- Estimating power of the program written in the research is ($R^2 > 0.982$). The reliability of the system is 98.25%. Therefore, in a short period fabric consumption can be determined with a close approximation to the fact. In fact, fabric consump-

tion that can be determined by a long study can be determined in a few seconds via software.

In this research, a software was developed that calculates the fabric consumption of bathrobe models. Software that calculates the fabric consumption of other types of clothing, such as trousers, dresses, t-shirts and skirts, can be developed in a similar way.

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